

THE RULES OF GOLF you've just gotta know!



Some definitions

- Stroke:
 - Forward movement of the club
 - With intention of hitting the ball
- Through the Green:
 - Whole area of the course EXCEPT
 - Teeing ground and green of hole being played
 - All hazards on the course
 - Ball in Play:
 - Ball is in play as soon as player makes a Stroke on the teeing ground
 - Ball stays in play until holed

Definitions (cont'd)

- Loose Impediments:
 - Natural Objects, i.e.,
 - Stones, twigs, leaves, branches, etc.
 - Dung, worms, insects, etc.
 - Provided they are not:
 - Fixed or growing
 - Solidly embedded
 - Adhering to the ball
 - Putting Green:
 - Ball is on the putting green when any part of the ball touches it.

RULE NO. 13 a/k/a Rule No. 1

Play the ball as it lies

- Don't move it, fluff it up in the rough, clean it, lift it, etc.
- UNLESS:
 - The Ball is on the green
 - (MARK, lift, clean & place)
 - The Rules of Golf provide relief

Oh no! I can't hit that ball





Or that one either...





Ball Unplayable Rule 28

- Player may declare ball unplayable anywhere on the course (EXCEPT IN A WATER HAZARD)
 - under penalty of 1 stroke
 - Relief:
 - Drop ball within 2 club-lengths of spot where ball lay
 - If ball is in bunker MUST drop in bunker
 - Drop a ball behind the point where the ball lay
 - Keeping that point directly between the hole and the place the ball is now played from
 - (no limit on how far back that spot is)
 - Play a ball as nearly as possible from the spot ball last played from





Obstructions

Defined:

 Anything artificial (including roads and cart paths);

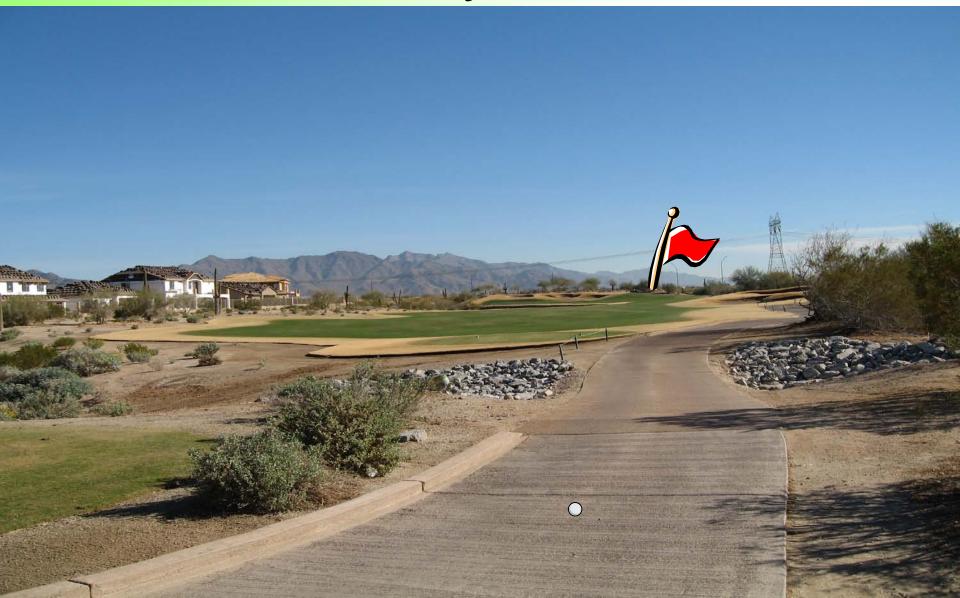
- EXCEPT:

- Objects (fences, walls, stakes & railings) that define out of bounds; and
- Part of immovable obstruction that lies out of bounds; and
- Construction deemed by Committee to be an integral part of the course

Now, that's just not fair...



I could break my wrist if I hit that



Relief from Obstructions:

- Movable Obstructions (Rule 24-1)
 - If ball not in or on obstruction
 - Move the obstruction
 - If ball moves replace the ball NO PENALTY
 - If ball is in or on obstruction:
 - Lift ball
 - Remove obstruction
 - Through the green or in bunker:
 - » Drop ball as near as possible to spot where ball was
 - On the green:
 - » Place ball as near as possible in spot under obstruction
 - No nearer the hole
 - May clean ball



Relief from Obstructions (cont'd):

- Immovable Obstructions (Rule 24.2)
 - Player may take relief
 - When ball lies in or on immovable obstruction; or
 - Obstruction interferes with stance or area of intended swing
 - EXCEPT if ball is in water hazard or lateral water hazard
 - Through the Green:
 - Drop ball within 1 club-length of nearest point of relief
 - But not in hazard or on putting green

Finding the nearest point of relief



Ball in Water Hazard Rule 26

 Must know or be virtually certain ball is in Hazard

Water Hazard

Yellow Stakes



Lateral Water Hazard

Red Stakes

Water Hazard



Water Hazard Options

- Water Hazard
 - Play the ball from the water
 - Drop ball behind the water hazard
 - Point where ball last crossed margin of hazard
 - On line with hole
 - Drop as far behind water hazard as desired
 - Play ball from a spot as near as possible to where the ball was last played from
 - May lift and clean ball or substitute ball
 - ALL UNDER PENALTY OF ONE STROKE!

Water Hazard



Water Hazard



Lateral Water Hazard Options

- Same options as Water Hazard
- Additional options:
 - Drop ball within 2 club lengths of where ball last crossed margin of hazard
 - Not nearer the hole
 - Drop ball at point on opposite margin of water hazard
 - Equidistant from hole
 - May lift and clean ball or substitute ball









I can't find my ball



- Ball Lost (Rule 27-1)
 - If ball not found after 5 minutes* of searching
 - Player must play another ball from the spot where the first ball was played from
 - UNDER PENALTY OF STROKE & DISTANCE
 - Unless known or virtually certain:
 - » Ball is lost in obstruction (Rule 24-3) or abnormal ground condition (Rule 25-1c)
 - » Ball has been moved by outside agency (Rule 18-1) or is in water hazard (Rule 26-1)

*League rules limit search time to 1 minute during major tournaments.

I found my ball but it's beyond those white stakes

- Out of Bounds (Rule 27-b)
 - Ball is out of bounds when it is beyond boundaries of the course; or
 - Ball is in an area marked by fences, railings, walls or white stakes; or
 - By white lines drawn
 - Player may stand out of bounds to hit ball lying in bounds
 - Ball is out of bounds when all of it lies out of bounds



Out of Bounds (cont'd)

 If ball is out of bounds, a player MUST play a ball as nearly as possible from the spot the original ball was last played from

UNDER PENALTY OF STROKE AND

DISTANCE

Provisional Ball (Rule 27-1b)



- If ball is thought to be lost or out of bounds
 - Player may hit a second ball to speed play
 - Must declare as provisional ball to playing partners
 - If original ball is then found or found to be in bounds
 - Must pick up provisional ball and play original ball
 - Player may continue to play provisional ball until reaching place where ball is thought to be lost or out of bounds

Balls in motion deflected or stopped (Rule 19)

- Moved by outside agency Greens crew, dog, rake, etc.
- or fellow competitor, her caddie or equipment in Stroke Play
 - No penalty play ball as it lies
 - Except on green:
 - Stroke cancelled
 - Must be replaced and replayed

Balls in motion (Cont'd)

- Moved by player, partner, or their caddies or equipment
 - One stroke penalty play ball as it lies
- Moved by opponent, her caddie or equipment in Match Play
 - May cancel stroke, replace and replay ball; or
 - May play ball as it lies

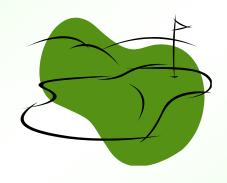
Balls at Rest Moved (Rule 18)

- Moved by outside agency
- Or by another ball
 - No penalty
 - Ball must be replaced
- If player's ball moves after address
 - Must be replaced
 - One stroke penalty

Ball at Rest Moved (Cont'd)

- Ball moved by player, her partner, caddie or equipment
 - Replace
 - One stroke penalty
- By Opponent, opponent's caddie or equipment
 - No penalty in stroke play must replace
 - In Match play no penalty during search
 - Other than during search
 - Opponent incurs one stroke penalty

Odds and Ends



- On the Green:
 - Ball must not strike the flagstick (Rule 17-3)
 - Or another player's ball at rest on the green (Rule 19-5a)
 - If player's ball is on green when stroke is made
 - Two stroke penalty and play ball as it lies
 - Player may lift & clean ball (Rule 16-1a)
 - Must mark first (Rule 20-1)

Odds and Ends

- The Teeing Ground
 - Defined as Rectangular area
 - Two club-lengths deep
 - Front and sides of which are defined by tee markers
- May stand outside to hit ball inside teeing ground
- Ball is outside teeing ground when all of it is outside
- Ball not in play until stroke is made

Good Night & Happy Golfing!

